CSE 5243 INTRO. TO DATA MINING

Cluster Analysis: Basic Concepts and Methods Yu Su, CSE@The Ohio State University

Slides adapted from UIUC CS412 by Prof. Jiawei Han and OSU CSE5243 by Prof. Huan Sun

Chapter 10. Cluster Analysis: Basic Concepts and Methods

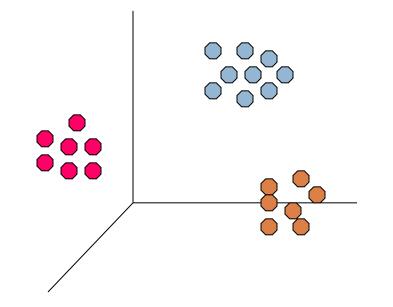
- Cluster Analysis: An Introduction

- Partitioning Methods
- Hierarchical Methods
- Density- and Grid-Based Methods
- Evaluation of Clustering
- Summary

Introduction

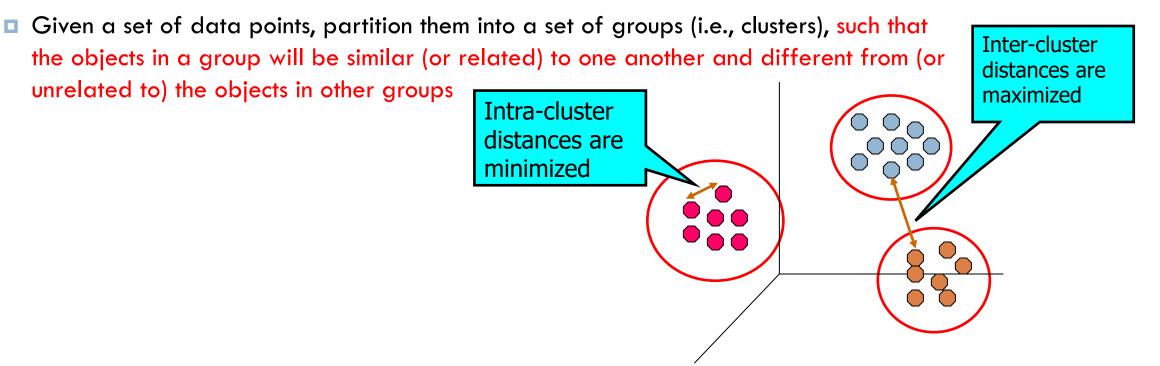
Suppose you are a marketing manager and you have (anonymized) information about users such as demographics and purchase history stored as feature vectors. What to do next towards an effective marketing strategy?

- A cluster is a collection of data objects which are
 - Similar (or related) to one another within the same group (i.e., cluster)
 - Dissimilar (or unrelated) to the objects in other groups (i.e., clusters)



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- Cluster analysis (or clustering, data segmentation, ...)
 - Given a set of data points, partition them into a set of groups (i.e., clusters), such that the objects in a group will be similar (or related) to one another and different from (or unrelated to) the objects in other groups

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- Cluster analysis is unsupervised learning (i.e., no predefined classes)
 - This contrasts with classification, which is supervised learning
- Typical ways to use/apply cluster analysis
 - As a stand-alone tool to get insight into data distribution, or
 - As a preprocessing (or intermediate) step for other algorithms

What is Good Clustering?

□ A good clustering method will produce high quality clusters, which should have

- **High intra-class similarity: Cohesive** within clusters
- **Low inter-class similarity:** Distinctive between clusters

What is Good Clustering?

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 - Low inter-class similarity: Distinctive between clusters

Quality function

- There is usually a separate "quality" function that measures the "goodness" of a cluster
- It is hard to define "similar enough" or "good enough"
 - The answer is typically highly subjective
- There exist many similarity measures and/or functions for different applications
- □ Similarity measure is critical for cluster analysis

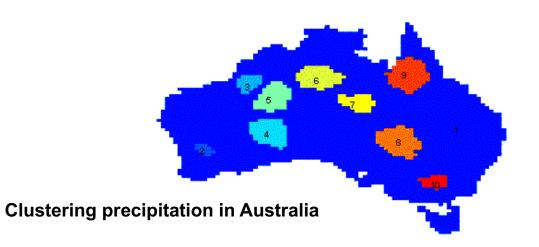
Cluster Analysis: Applications

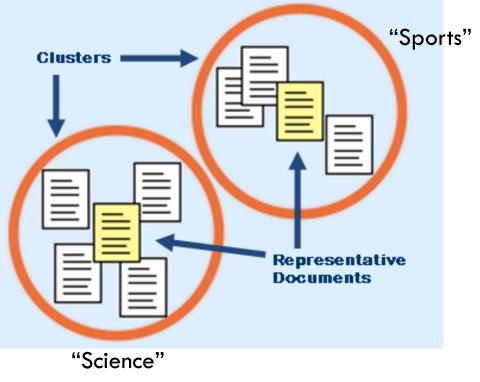
Understanding

Group related documents for browsing, group genes and proteins that have similar functionality, or group stocks with similar price fluctuations

Summarization

Reduce the size of large data sets





Supervised classification

Have class label information

Simple segmentation

Dividing students into different registration groups alphabetically, by last name

Results of a query

Groupings are a result of an external specification

Notion of a Cluster can be Ambiguous



How many clusters?

Notion of a Cluster can be Ambiguous



How many clusters?



Six Clusters



Two Clusters

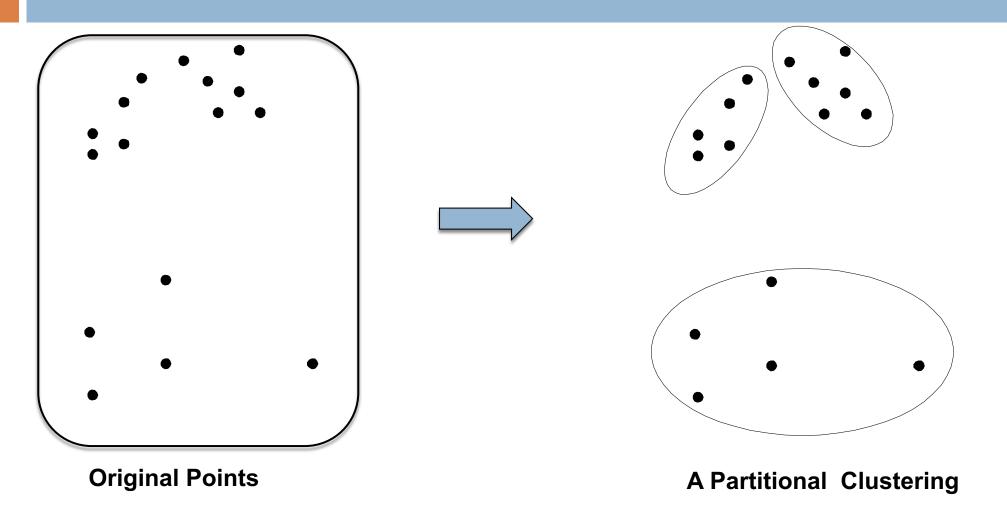


Four Clusters

Types of Clusterings

- □ A clustering is a set of clusters
- Important distinction between partitional and hierarchical sets of clusters
- Partitional Clustering
 - A division of data objects into non-overlapping subsets (clusters) such that <u>each data object is in</u> <u>exactly one subset</u>

Partitional Clustering



Types of Clusterings

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- Important distinction between hierarchical and partitional sets of clusters

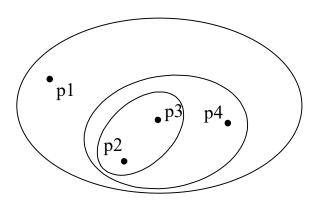
Partitional Clustering

A division data objects into non-overlapping subsets (clusters) such that each data object is in exactly one subset

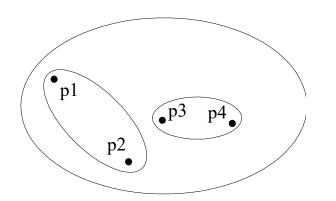
Hierarchical clustering

A set of <u>nested</u> clusters organized as a <u>hierarchical tree</u>

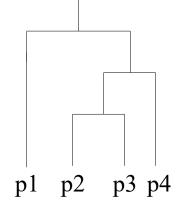
Hierarchical Clustering



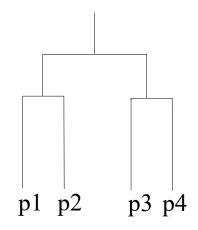
Traditional Hierarchical Clustering



Non-traditional Hierarchical Clustering



Traditional Dendrogram

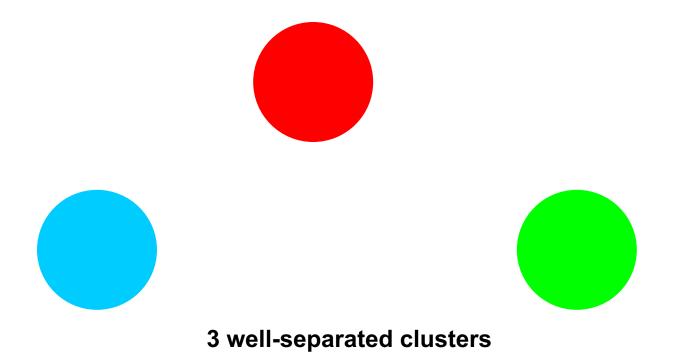


Non-traditional Dendrogram

Types of Clusters: Well-Separated

Well-Separated Clusters:

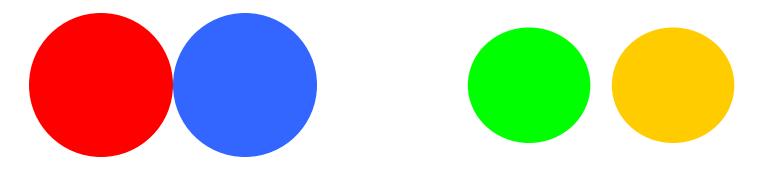
A cluster is a set of points such that <u>any point in a cluster is closer (or more similar) to every other</u> point in the cluster than to any point not in the cluster.



Types of Clusters: Center-Based

Center-based

- A cluster is a set of objects such that <u>an object in a cluster is closer (more similar) to the "center"</u> of a cluster, than to the center of any other cluster
- The center of a cluster is often a centroid, the average of all the points in the cluster, or a medoid, the most "representative" point of a cluster



4 center-based clusters

Types of Clusters: Contiguity-Based

Contiguous Cluster (Nearest neighbor or Transitive)

A cluster is a set of points such that <u>a point in a cluster is closer (or more similar) to one or more other</u> points in the cluster than to any point not in the cluster.

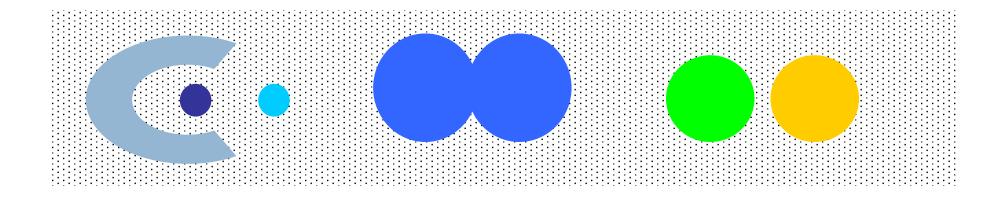


8 contiguous clusters

Types of Clusters: Density-Based

Density-based

- A cluster is a dense region of points, which is separated by low-density regions, from other regions of high density.
- Used when the clusters are irregular or intertwined, and when noise and outliers are present.



6 density-based clusters

Characteristics of the Input Data Are Important

Type of proximity or density measure

This is a derived measure, but central to clustering

Sparseness

- Dictates type of similarity
- Adds to efficiency

Attribute type

Dictates type of similarity

Type of Data

- Dictates type of similarity
- Other characteristics, e.g., autocorrelation
- Dimensionality
- Noise and Outliers
- Type of Distribution

Clustering Algorithms

- K-means and its variants
- Hierarchical clustering
- Density-based clustering

- Partitional clustering approach
- Each cluster is associated with a centroid (center point)
- Each point is assigned to the cluster with the closest centroid
- Number of clusters, K, must be specified
- The basic algorithm is very simple
 - 1: Select K points as the initial centroids.
 - 2: repeat
 - 3: Form K clusters by assigning all points to the closest centroid.
 - 4: Recompute the centroid of each cluster.
 - 5: **until** The centroids don't change

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randomly

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 - 1: Select K points as the initial centroids.

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3: Form K clusters by assigning all points to the <u>closest</u> centroid.

randomly

- 4: Recompute the centroid of each cluster.
- 5: **until** The centroids don't change

Measured by Euclidean distance, cosine similarity, etc.

- Partitional clustering approach
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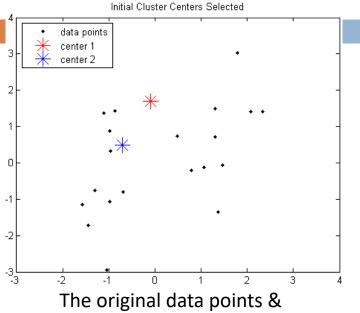
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- 4: <u>Recompute the centroid of each cluster</u>. =
- 5: **until** The centroids don't change

Typically the mean of the points in the cluster

K-means Clustering – Details

- Initial centroids are often chosen randomly.
 - Clusters produced vary from one run to another.
- The centroid is (typically) the mean of the points in the cluster.
- Closeness' is measured by Euclidean distance, cosine similarity, correlation, etc.
- □ K-means will converge for common similarity measures mentioned above.
- Most of the convergence happens in the first few iterations.
 - Often the stopping condition is changed to 'Until relatively few points change clusters'
- $\Box \quad \text{Complexity is O(n * K * I * d)}$
 - n = number of points, K = number of clusters,
 I = number of iterations, d = number of attributes



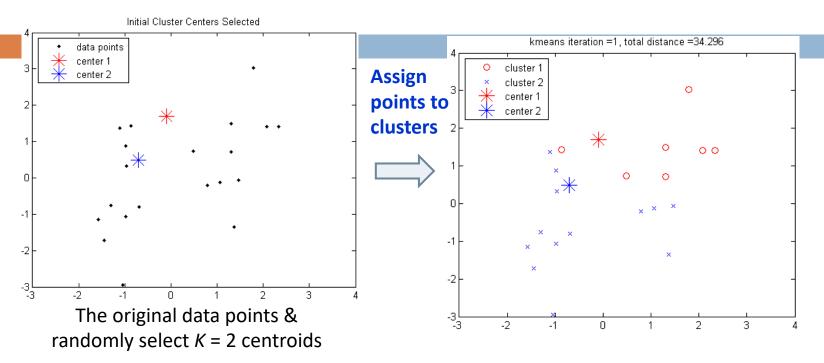
randomly select K = 2 centroids

Execution of the K-Means Clustering Algorithm

Select K points as initial centroids

Repeat

- Form K clusters by assigning each point to its closest centroid
- Re-compute the centroids (i.e., *mean point*) of each cluster
- Until convergence criterion is satisfied

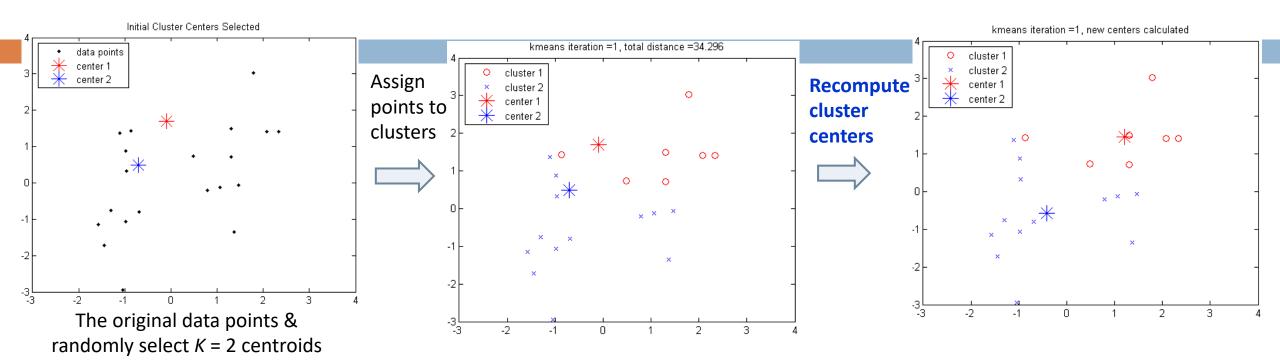


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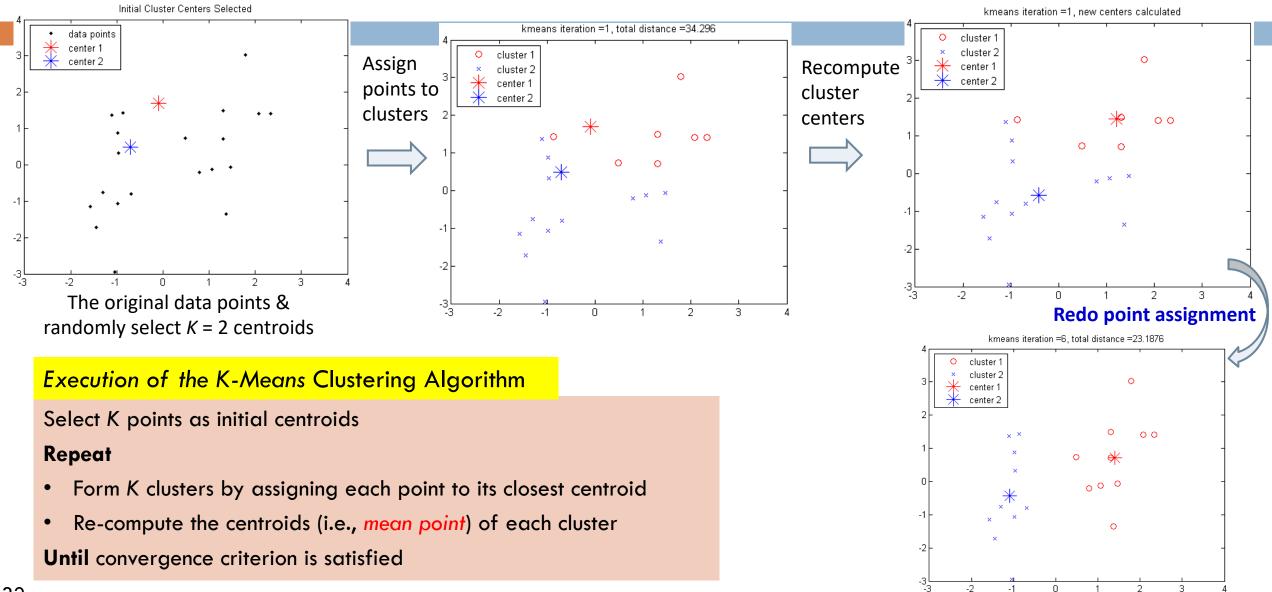


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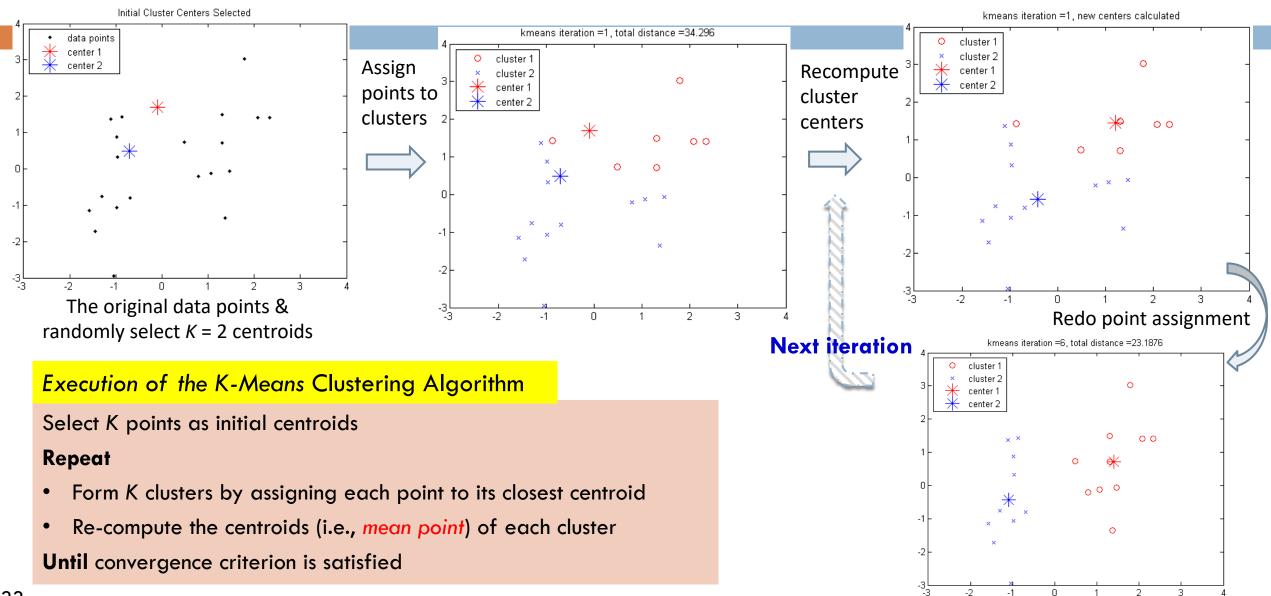
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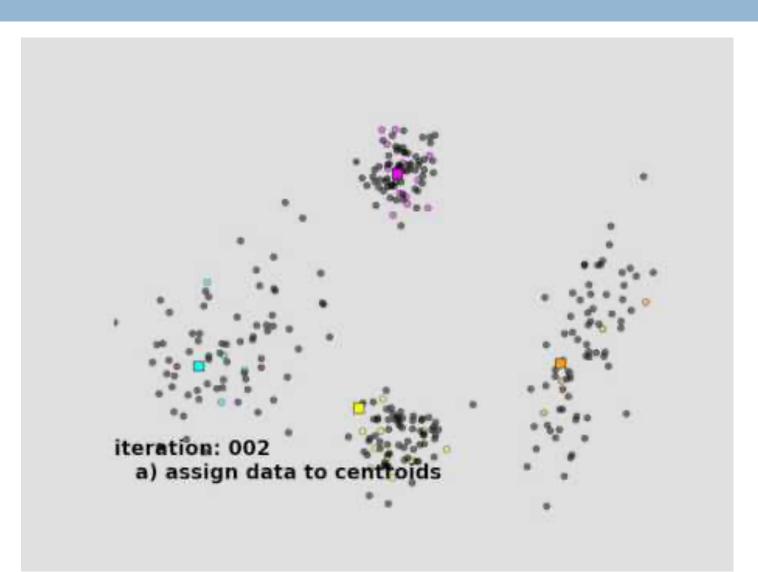
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-1



K-means Example – Animated



Evaluating K-means Clusters

□ Why one clustering result is better than the other?

Evaluating K-means Clusters

□ Most common measure is Sum of Squared Error (SSE)

- For each point, the error is the distance to the nearest cluster
- □ To get SSE, we square these errors and sum them.

$$SSE(C) = \sum_{i=1}^{K} \sum_{x \in C_i} dist^2(x, c_i)$$

 \square x is a data point in cluster C_i and c_i is the representative point (e.g., center) of cluster C_i

Evaluating K-means Clusters

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$$SSE(C) = \sum_{i=1}^{K} \sum_{x \in C_i} ||x - c_i||^2$$

Using Euclidean Distance

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Evaluating K-means Clusters

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Given two clusters, we can choose the one with the smaller error

- However, one easy way to reduce SSE is to increase K, the number of clusters
 - A good clustering with smaller K can have a larger SSE than a poor clustering with larger K
 - Think of the extreme case when K = number of data points

Evaluating K-means Clusters

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=> attempt to minimize SSE

Derivation of K-means to Minimize SSE

Example: one-dimensional data

Step 4: how to update centroid

$$\frac{\partial}{\partial c_k} SSE = \frac{\partial}{\partial c_k} \sum_{i=1}^K \sum_{x \in C_i} (c_i - x)^2$$
$$= \sum_{i=1}^K \sum_{x \in C_i} \frac{\partial}{\partial c_k} (c_i - x)^2$$
$$= \sum_{x \in C_k} 2 \times (c_k - x_k) = 0$$

$$\sum_{x \in C_k} 2 \times (c_k - x_k) = 0 \Rightarrow m_k c_k = \sum_{x \in C_k} x_k \Rightarrow c_k = \frac{1}{m_k} \sum_{x \in C_k} x_k$$

Derivation of K-means to Minimize SSE

Example: What if we choose Manhattan distance?

Step 4: how to update centroid

$$\frac{\partial}{\partial c_k} SAE = \frac{\partial}{\partial c_k} \sum_{i=1}^K \sum_{x \in C_i} |c_i - x|$$
$$= \sum_{i=1}^K \sum_{x \in C_i} \frac{\partial}{\partial c_k} |c_i - x|$$
$$= \sum_{x \in C_k} \frac{\partial}{\partial c_k} |c_k - x| = 0$$

$$\sum_{x \in C_k} \frac{\partial}{\partial c_k} |c_k - x| = 0 \Rightarrow \sum_{x \in C_k} sign(x - c_k) = 0$$

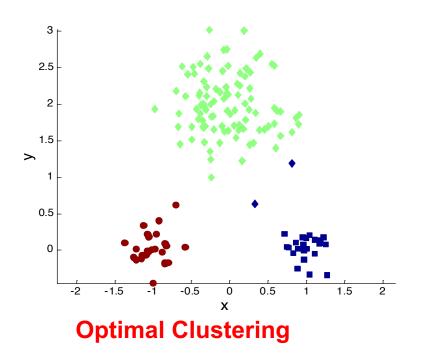
Partitioning Algorithms: From Optimization Angle

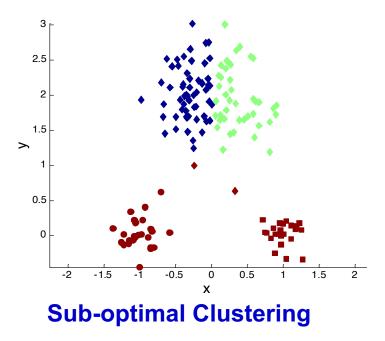
- Partitioning method: Discovering the groupings in the data by optimizing a specific objective function and iteratively improving the quality of partitions
- K-partitioning method: Partitioning a dataset D of n objects into a set of K clusters so that an objective function is optimized (e.g., the sum of squared distances is minimized, where c_i is the "center" of cluster C_i)
 - A typical objective function: Sum of Squared Errors (SSE)

$$SSE(C) = \sum_{i=1}^{K} \sum_{x \in C_i} ||x - c_i||^2$$

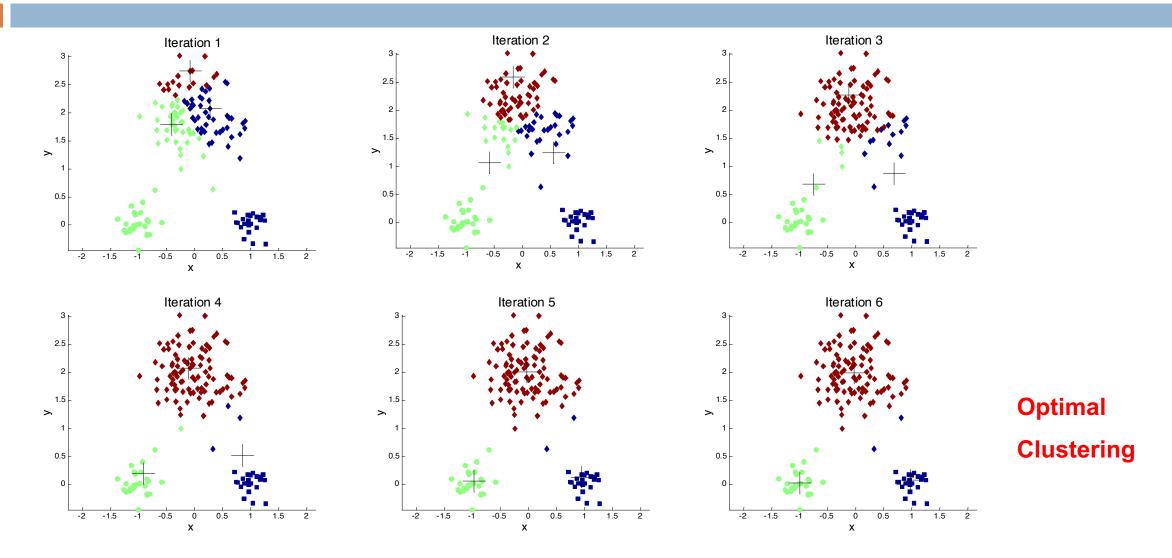
- Problem definition: Given K, find a partition of K clusters that optimizes the chosen partitioning criterion
 - Global optimum: Needs to exhaustively enumerate all partitions
 - Heuristic methods (i.e., greedy algorithms): K-Means, K-Medians, K-Medoids, etc.

Two different K-means Clusterings

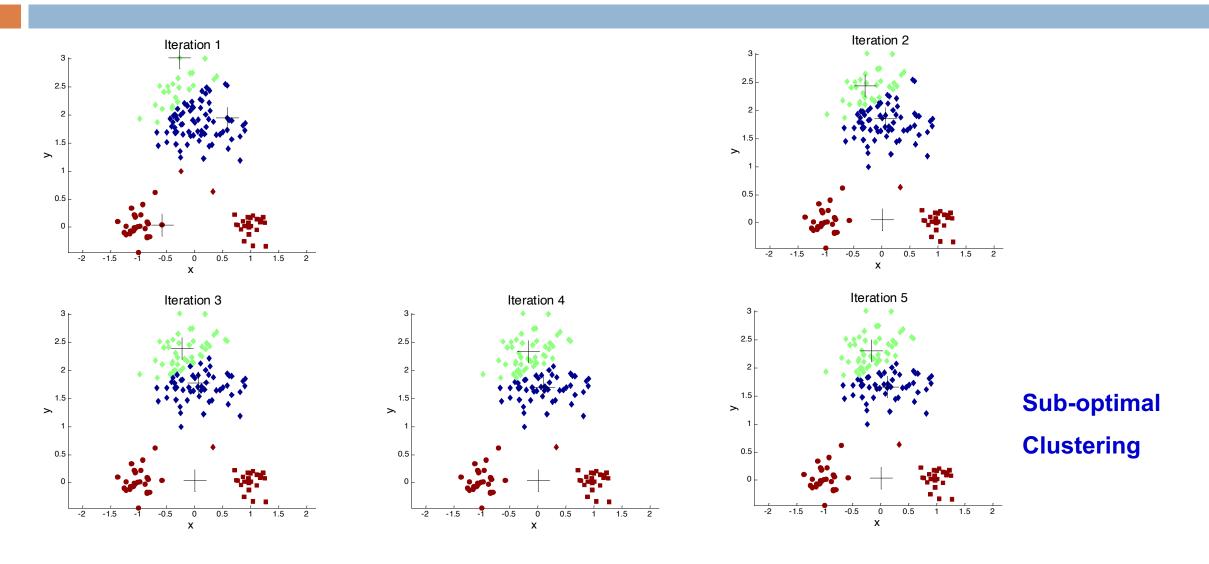




Importance of Choosing Initial Centroids (1)



Importance of Choosing Initial Centroids (2)



Solutions to Initial Centroids Problem

□ Multiple runs

Helps, but probability is not on your side

- Select more than k initial centroids and then select among these initial centroids
 - Select most widely separated
- General intuition: spreading out the k initial centroids is a good thing

Pre-processing and Post-processing

- Pre-processing
 - Normalize the data
 - Eliminate outliers

Post-processing

- Eliminate small clusters that may represent outliers
- Split 'loose' clusters, i.e., clusters with relatively high SSE
- Merge clusters that are 'close' and that have relatively low SSE
- Can use these steps during the clustering process
 - ISODATA

K-means++

Original proposal (MacQueen'67): Select K seeds randomly

Need to run the algorithm multiple times using different seeds

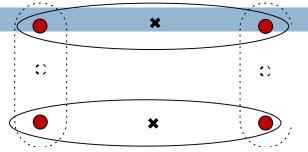
 \Box There are many methods proposed for better initialization of k seeds

□ *K-means++* (Arthur & Vassilvitskii'07):

The first centroid is selected at random

The next centroid selected is the one that is farthest from the currently selected (selection is based on a weighted probability score)

 \Box The selection continues until K centroids are obtained



K-means++

Algorithm 7.2 K-means++ initialization algorithm.

- 1: For the first centroid, pick one of the points at random.
- 2: for i = 1 to number of trials do
- 3: Compute the distance, d(x), of each point to its closest centroid.
- 4: Assign each point a probability proportional to each point's $d(x)^2$.
- 5: Pick new centroid from the remaining points using the weighted probabilities.
- 6: end for

K-means vs. K-means++

- □ K-means++ is generally preferred over K-means
 - Even among advanced initialization strategies for K-Means (e.g., Random Partition, Maximin, among others), K-means++ is generally among the best
- □ K-means++ has better quality guarantee than K-means
 - For K-means, clusterings can be arbitrarily worse than the optimum
 - **\square** K-means++ guarantees an approximation ratio O(log k) in expectation
- In practice K-means++ often performs better than K-means in both quality and speed

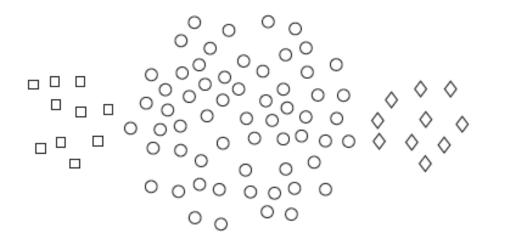
Limitations of K-means

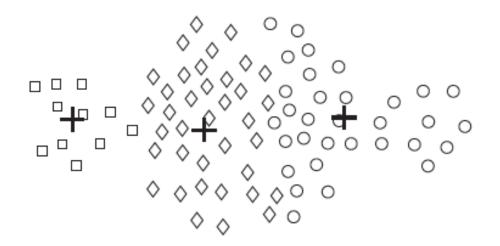
□ K-means has problems when clusters are of differing

- Sizes
- Densities
- Non-globular shapes

□ K-means has problems when the data contains outliers.

Limitations of K-means: Differing Size





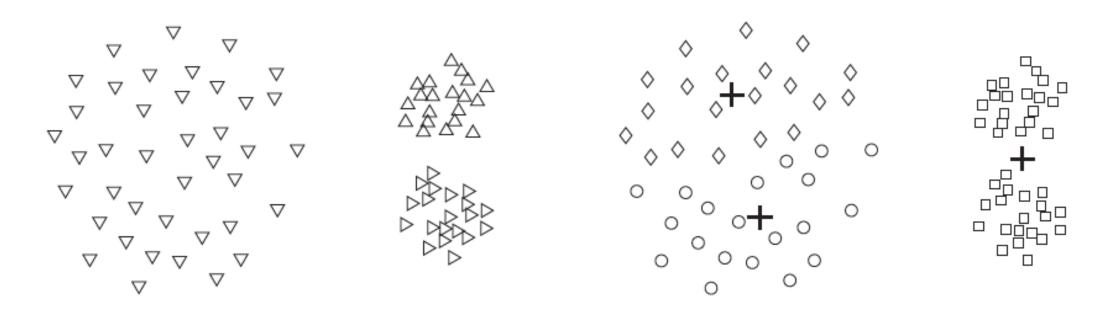
(a) Original points.

(b) Three K-means clusters.

Figure 7.9. K-means with clusters of different size.

https://www-users.cs.umn.edu/~kumar001/dmbook/ch7_clustering.pdf

Limitations of K-means: Differing Density



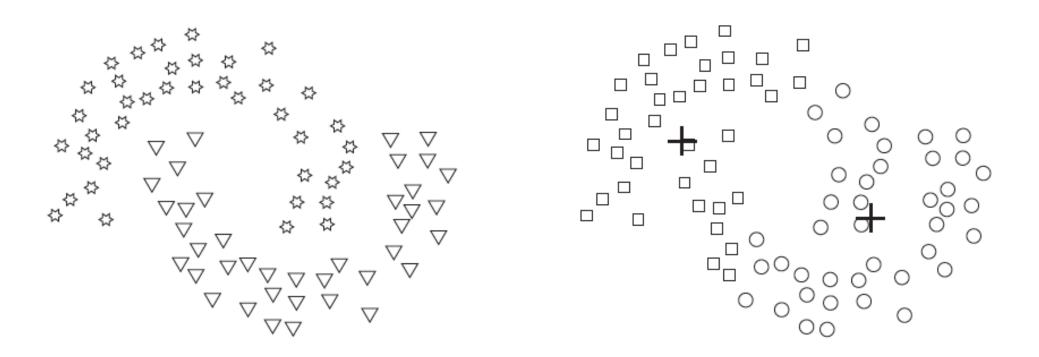
(a) Original points.

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Figure 7.10. K-means with clusters of different density.

https://www-users.cs.umn.edu/~kumar001/dmbook/ch7_clustering.pdf

Limitations of K-means: Non-globular Clusters



(a) Original points.

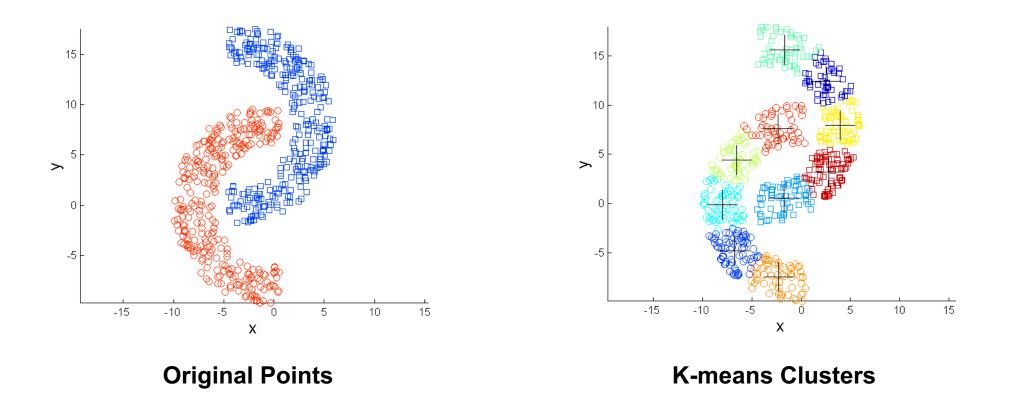
(b) Two K-means clusters.

Figure 7.11. K-means with non-globular clusters.

https://www-users.cs.umn.edu/~kumar001/dmbook/ch7_clustering.pdf

Overcoming K-means Limitations:

Breaking Clusters to Subclusters



K-Medians: Handling Outliers by Computing Medians

- Medians are less sensitive to outliers than means
 - Think of the median salary vs. mean salary of a large firm when adding a few top executives!

K-Medians: Handling Outliers by Computing Medians

- Medians are less sensitive to outliers than means
 - Think of the median salary vs. mean salary of a large firm when adding a few top executives!
- K-Medians: Instead of taking the mean value of the object in a cluster as a reference point, medians are used (corresponding to L₁-norm as the distance measure)
- □ The criterion function for the *K*-Medians algorithm:
- □ The K-Medians clustering algorithm:

- $S = \sum_{i=1}^{K} \sum_{x \in C_i} \sum_{j=1}^{D} \left| x_j med_{ij} \right|$
- Select K points as the initial representative objects (i.e., as initial K medians)

Repeat

- Assign every point to its nearest median
- Re-compute the median using the median of each individual feature
- **Until** convergence criterion is satisfied

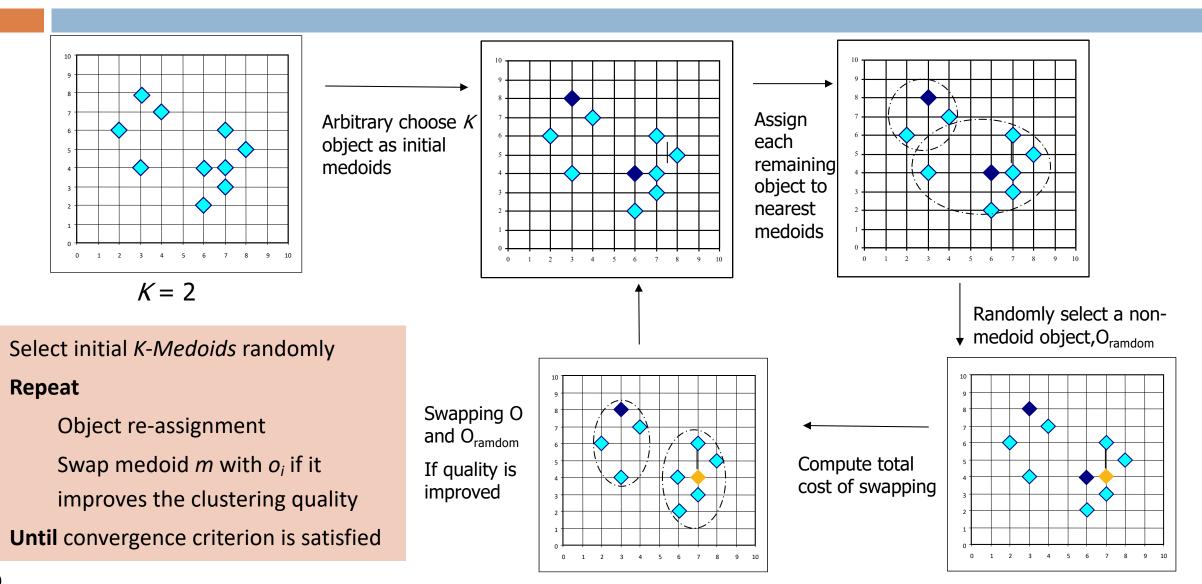
K-Medoids: PAM (Partitioning around Medoids)

- K-Medoids: Instead of taking the mean value of the object in a cluster as a reference point, medoids can be used, which is the most centrally located object in a cluster
- □ The K-Medoids clustering algorithm: $SSE(C) = \sum_{i=1}^{N} \sum_{x \in C_i} dist(x, o_i)$
 - Select K points as the initial representative objects (i.e., as initial K medoids)

Repeat

- Assigning each point to the cluster with the closest medoid
- Randomly select a non-representative object o_i
- Compute the total cost S of swapping the medoid m with o_i
- If S < 0, then swap *m* with o_i to form the new set of medoids
- **Until** convergence criterion is satisfied

K-Medoids: PAM (Partitioning around Medoids)



Reminder

□ HW2 due next Wednesday by 11:59PM

Memory issue for the programming task

There are 11,314 documents, about 100K distinct tokens (depending on how you tokenize/lemmatize/etc.), so the feature matrix may have over 10⁹ entries. An Int could take 4 to 8 bytes, so it could take up to 8GB memory

Solutions

- Use sparse matrix
- Truncate the vocabulary by frequency

Make sure your handwriting is readable to TA (if you do not type).

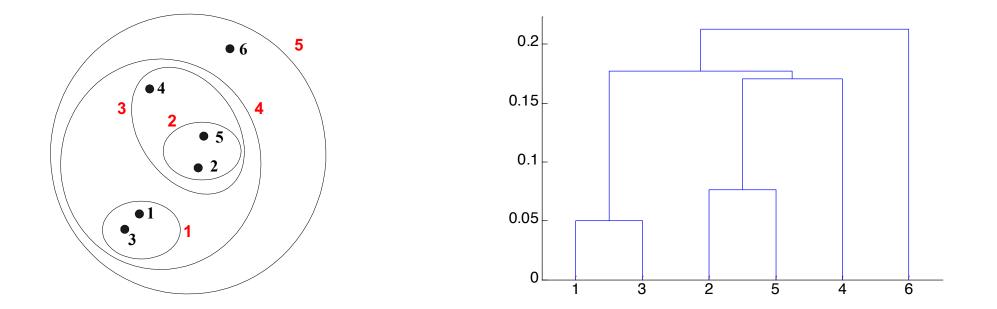
Chapter 10. Cluster Analysis: Basic Concepts and Methods

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Produces a set of nested clusters organized as a hierarchical tree

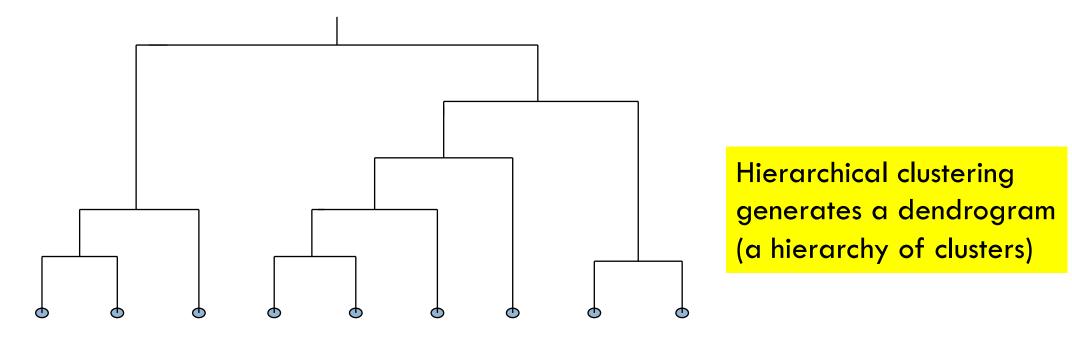
Can be visualized as a dendrogram

A tree-like diagram that records the sequences of merges or splits



Dendrogram: Shows How Clusters are Merged/Splitted

- Dendrogram: Decompose a set of data objects into a tree of clusters by multi-level nested partitioning
- A <u>clustering</u> of the data objects is obtained by <u>cutting</u> the dendrogram at the desired level, then each <u>connected component</u> forms a cluster



Strengths of Hierarchical Clustering

Do not have to assume any particular number of clusters

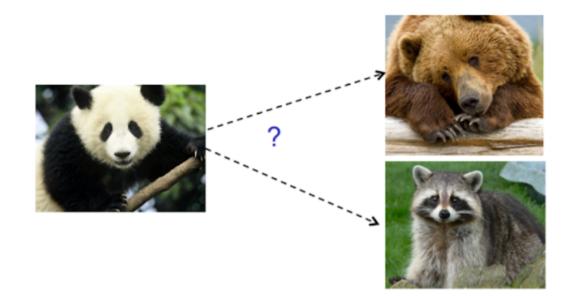
Any desired number of clusters can be obtained by 'cutting' the dendogram at the proper level

They may correspond to meaningful taxonomies

- Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, ...)
- Organizing the scientific literature

Application: Evolution through Phylogenetic Trees

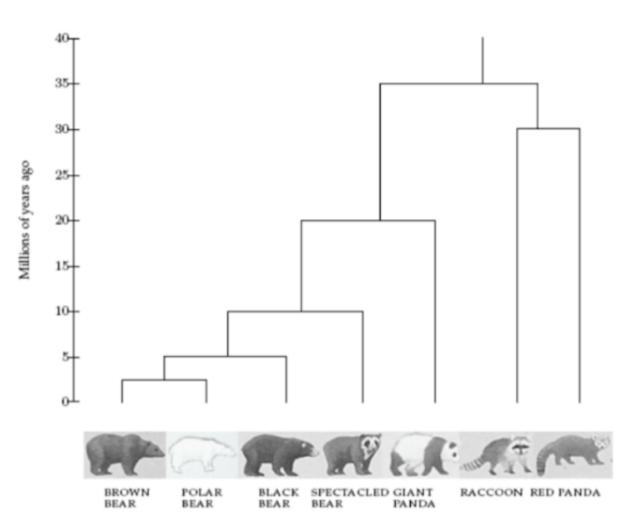
- 68
- In the decades before DNA sequencing was reliable, the scientists struggled to answer a seemingly simple question: Are giant pandas closer to bears or racoons?



https://towardsdatascience.com/hierarchical-clustering-and-its-applications-41c1ad4441a6

Application: Evolution through Phylogenetic Trees

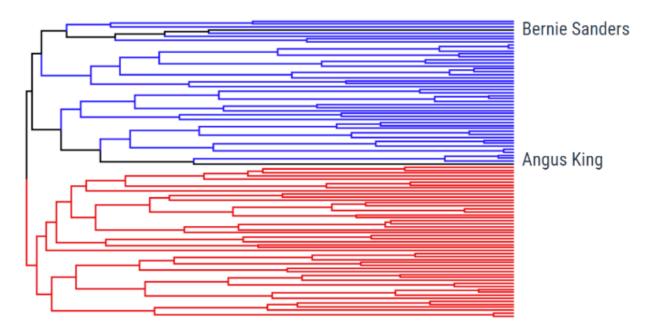
- □ Generate the DNA sequences
- Calculate the edit distance between all sequences
- Calculate the DNA similarities based on the edit distances
- Construct the phylogenetic tree



https://towardsdatascience.com/hierarchical-clustering-and-its-applications-41c1ad4441a6

Application: Cluster politicians

- 70
- Crawl the following relationship between senators on Twitter
- Get proximity by random walk on this social network and run hierarchical clustering



Reds are Republicans, Blues are Democrats, Blacks are independent

https://towardsdatascience.com/hierarchical-clustering-and-its-applications-41c1ad4441a6

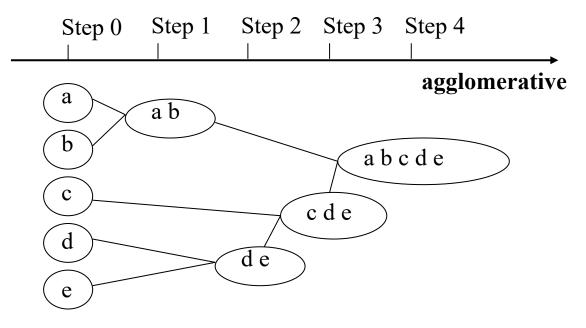
□ Two main types of hierarchical clustering

Agglomerative:

□ Two main types of hierarchical clustering

Agglomerative:

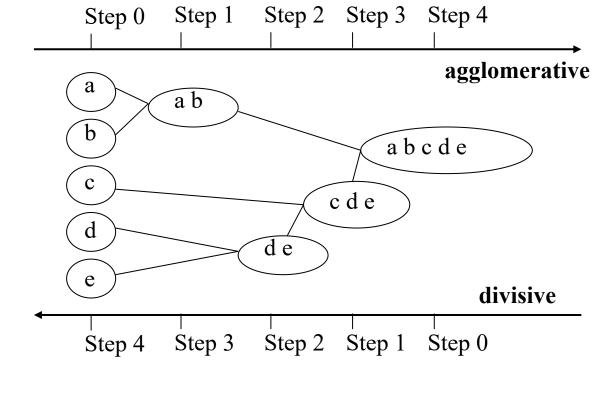
- Start with the points as individual clusters
- At each step, merge the closest pair of clusters until only one cluster (or k clusters) left
- Build a bottom-up hierarchy of clusters



Two main types of hierarchical clustering

Agglomerative:

- Start with the points as individual clusters
- At each step, merge the closest pair of clusters until only one cluster (or k clusters) left
- Build a bottom-up hierarchy of clusters



- Start with one, all-inclusive cluster
- At each step, split a cluster until each cluster contains a point (or there are k clusters)
- Generate a top-down hierarchy of clusters

Two main types of hierarchical clustering

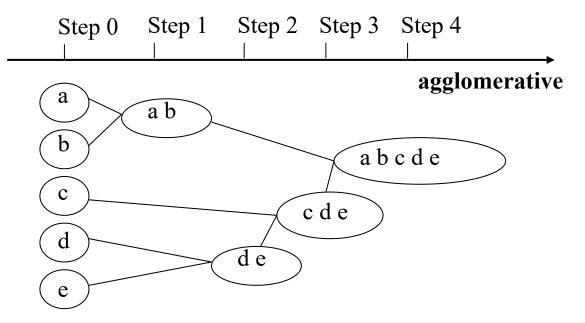
Agglomerative:

- Start with the points as individual clusters
- At each step, merge the closest pair of clusters until only one cluster (or k clusters) left

- Start with one, all-inclusive cluster
- At each step, split a cluster until each cluster contains a point (or there are k clusters)
- Traditional hierarchical algorithms use a similarity or distance matrix
 Merge or split one cluster at a time

Agglomerative Clustering Algorithm

- More popular hierarchical clustering technique
- Basic algorithm is straightforward
 - 1. Compute the proximity matrix
 - 2. Let each data point be a cluster
 - 3. Repeat
 - 4. Merge the two closest clusters
 - 5. Update the proximity matrix
 - 6. **Until** only a single cluster remains



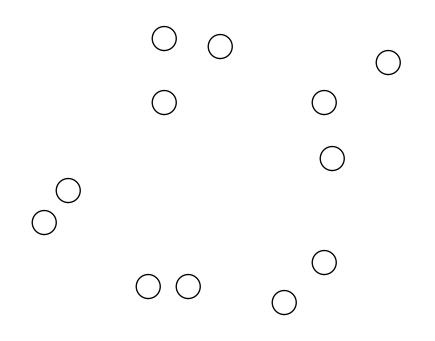
Agglomerative Clustering Algorithm

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 - 1. Compute the proximity matrix
 - 2. Let each data point be a cluster
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 - 4. Merge the two closest clusters
 - 5. Update the proximity matrix
 - 6. **Until** only a single cluster remains
- Key operation is the computation of the proximity of two clusters
 - Different approaches to defining the distance/similarity between clusters distinguish the different algorithms

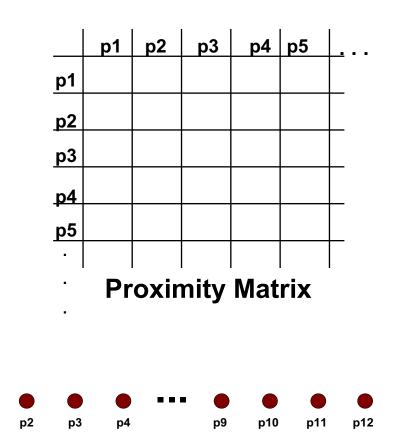
Starting Situation

□ Start with clusters of individual points and a proximity matrix

p1

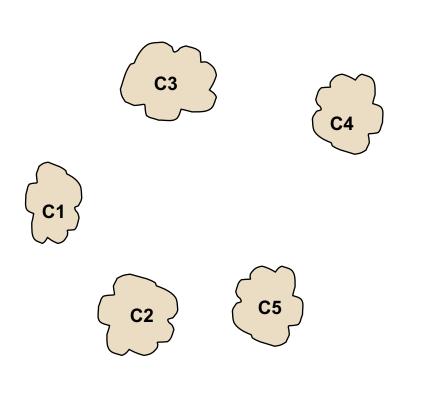


12 data points



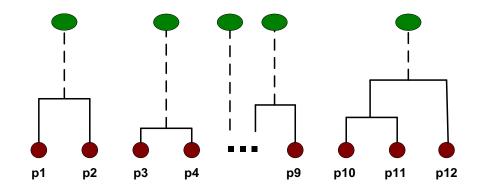
Intermediate Situation

□ After some merging steps, we have some clusters



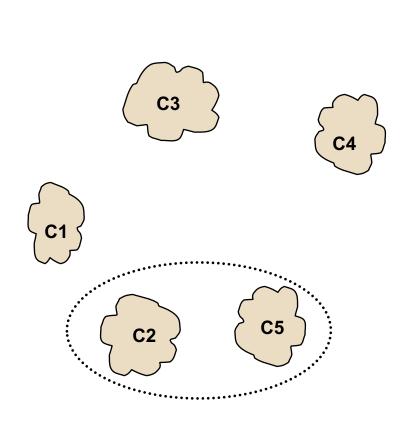
	C1	C2	C3	C4	C5
<u>C1</u>					
C2					
С3					
C4					
C5					

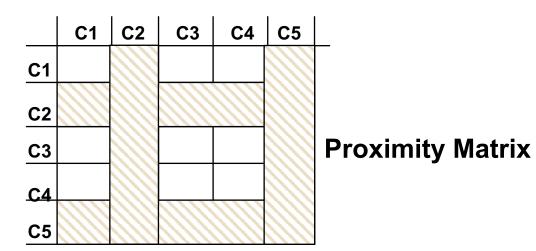
Proximity Matrix

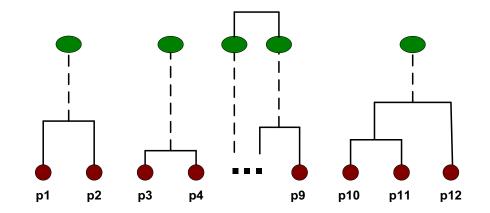


Intermediate Situation

□ We want to merge the two closest clusters (C2 and C5) and update the proximity matrix.

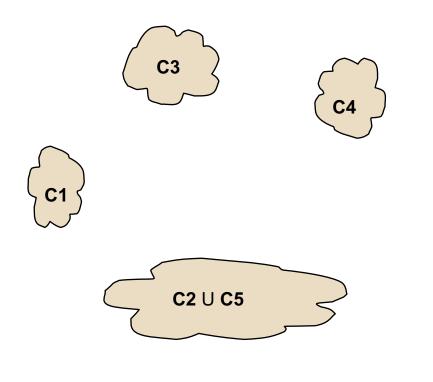


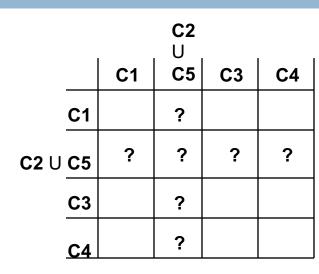




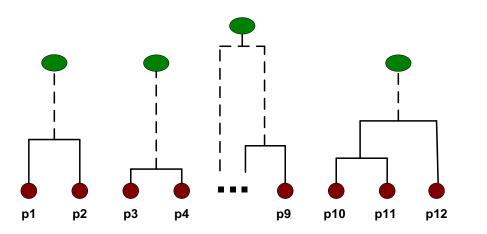
After Merging

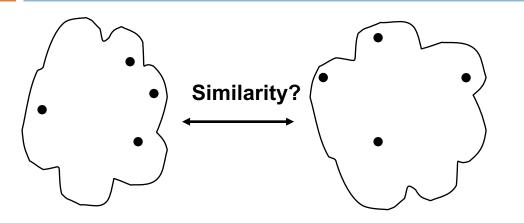
□ How do we update the proximity matrix?





Proximity Matrix



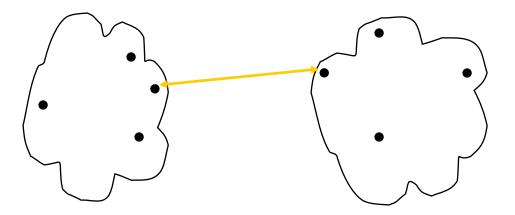


- MIN
- MAX
- Group Average
- Distance Between Centroids

	р1	p2	р3	p4	р5	<u> </u>
p1						
p2						
р3						
<u>р4</u> р5						
<u> </u>						

• Proximity Matrix

•



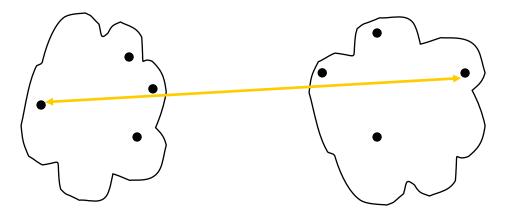
- MIN
- MAX
- Group Average
- Distance Between Centroids

	р1	p2	р3	p4	p5	<u>.</u>
р1						
p2						
р2 р3						
<u>p4</u>						
р5						

Proximity Matrix

•

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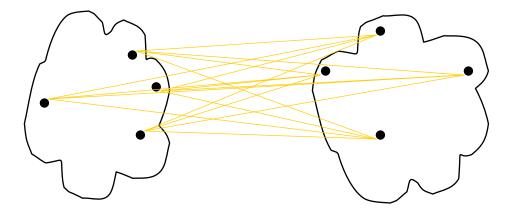
- MIN
- MAX
- Group Average
- Distance Between Centroids

	р1	p2	р3	p4	р5	<u>.</u>
p1						
p2						
р3						
<u>p4</u>						
р5						

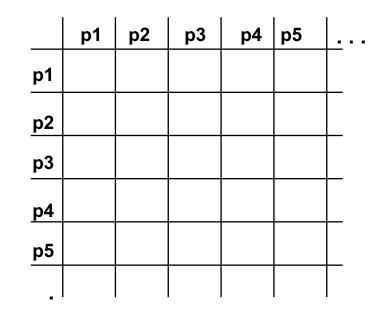
Proximity Matrix

•

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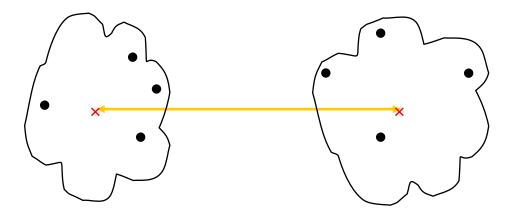


- MIN
- MAX
- Group Average
- Distance Between Centroids



Proximity Matrix

•



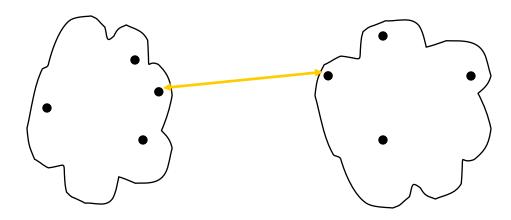
- MIN
- MAX
- Group Average
- Distance Between Centroids

	р1	p2	р3	p4	p5	<u>.</u>
p1						
p2						
р3						
p4						
р5						

Proximity Matrix

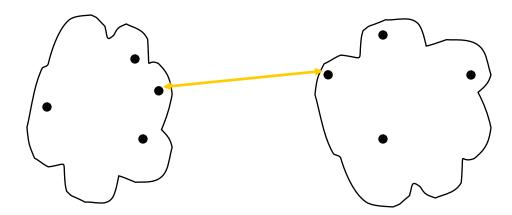
•

Similarity of two clusters is based on the two most similar (closest) points in the different clusters



Why single linkage?

Similarity of two clusters is based on the two most similar (closest) points in the different clusters



The name comes from the observation that if we connect two points in two clusters within this distance, typically only a single link would exist.

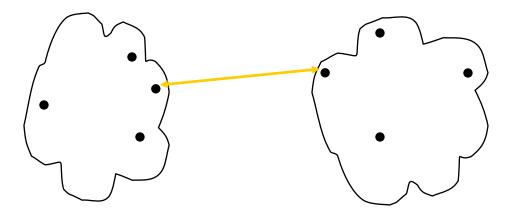
Similarity of two clusters is based on the two most similar (closest) points in the different clusters

Let us define the distance between two points using Euclidean distance:

$$\delta(\mathbf{x}, \mathbf{y}) = \|\mathbf{x} - \mathbf{y}\|_2 = \left(\sum_{i=1}^d (x_i - y_i)^2\right)^{1/2}$$

Using single link, the distance between two clusters Ci and Cj is then:

 $\delta(C_i, C_j) = \min\{\delta(\mathbf{x}, \mathbf{y}) \mid \mathbf{x} \in C_i, \mathbf{y} \in C_j\}$



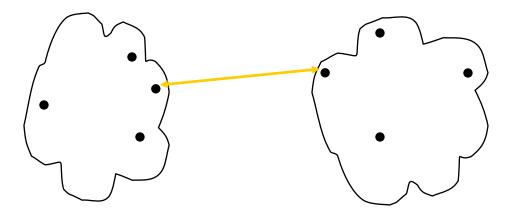
The name comes from the observation that if we connect two points in two clusters within this distance, typically only a single link would exist.

Similarity of two clusters is based on the <u>two most similar (closest</u>) points in the different clusters

What if we define the similarity (not distance) between two points?

Using single link, the similarity between two clusters Ci and Cj is then:

 $Sim(Ci, Cj) = \max\{sim(x, y) \mid x \text{ in } Ci, y \text{ in } Cj\}$



The name comes from the observation that if we connect two points in two clusters within this distance, typically only a single link would exist.

Similarity of two clusters is based on the two most similar (closest) points in the different clusters

			13		
11	1.00	0.90	0.10	0.65	0.20
12	0.90	1.00	0.70	0.60	0.50
13	0.10	0.70	1.00	0.40	0.30
14	0.65	0.60	0.40	1.00	0.80
15	0.20	0.50	0.30	0.80	0.20 0.50 0.30 0.80 1.00

Example (Similarity Matrix)

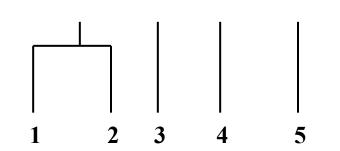
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	11				
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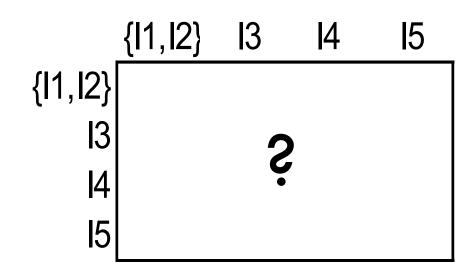
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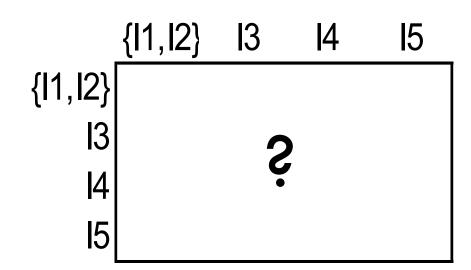


Similarity of two clusters is based on the two most similar (closest) points in the different clusters



Update proximity matrix with new cluster {11, 12}

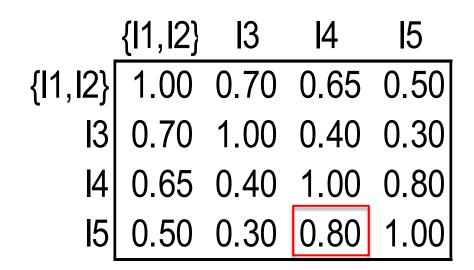
Similarity of two clusters is based on the two most similar (closest) points in the different clusters



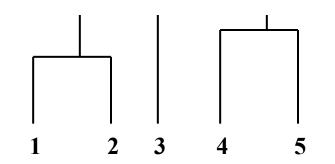
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				4	
11	1.00	0.90	0.10	0.65	0.20 0.50 0.30 0.80 1.00
12	0.90	1.00	0.70	0.60	0.50
13	0.10	0.70	1.00	0.40	0.30
14	0.65	0.60	0.40	1.00	0.80
15	0.20	0.50	0.30	0.80	1.00

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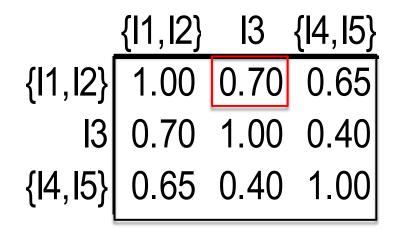
Determined by one pair of points, i.e., by one link in the proximity graph.

Update proximity matrix with new cluster {11, 12} and {14, 15}

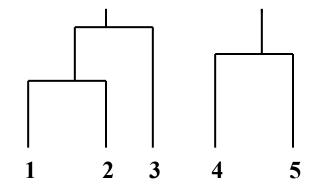
	{ I 1, I 2}	13	I 4	15
{ 1, 2 }	1.00	0.70	0.65	0.50
I 3	0.70	1.00	0.40	0.30
I 4	0.65	0.40	1.00	0.80
15	1.00 0.70 0.65 0.50	0.30	0.80	1.00

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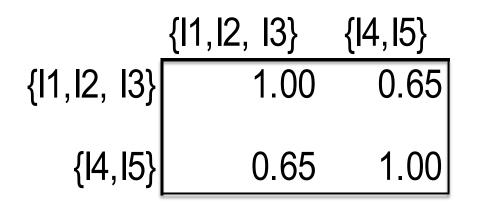


Update proximity matrix with new cluster {11, 12} and {14, 15}

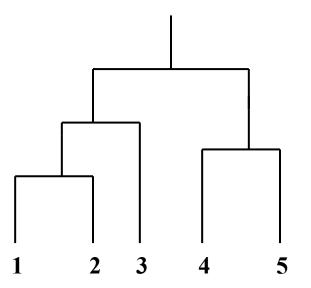


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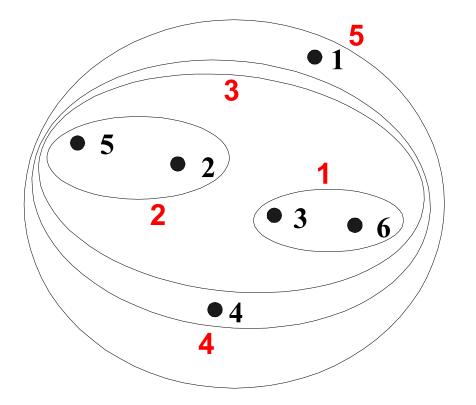


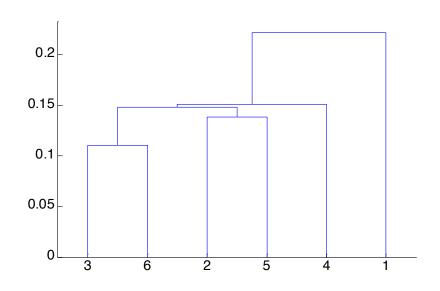
Only two clusters are left.



How to cut the dendrogram to get clusters?

Hierarchical Clustering: MIN

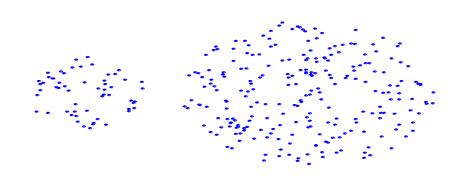


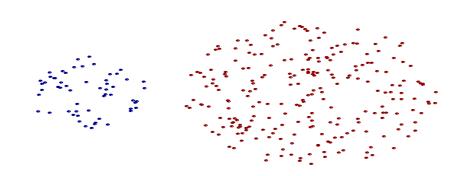


Nested Clusters

Dendrogram

Strength of MIN



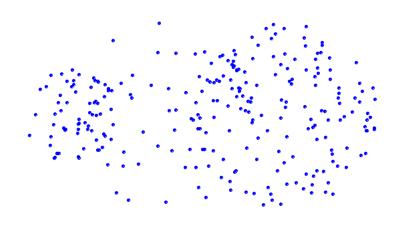


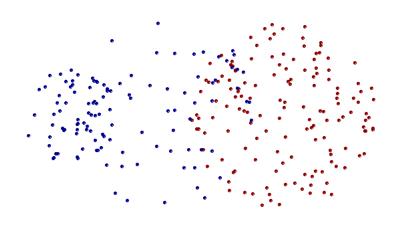
Original Points

Two Clusters

• Can handle non-globular or some irregular shapes

Limitations of MIN





Original Points

Two Clusters

Sensitive to noise and outliers

Cluster Similarity: MAX

Similarity of two clusters is based on the two least similar (most distant) points in the different clusters

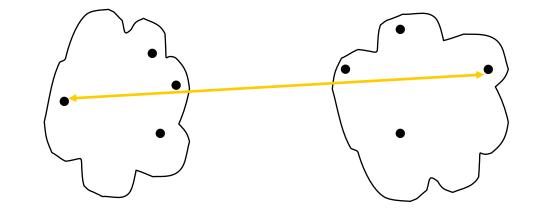
Determined by all pairs of points in the two clusters

Let us define the distance between two points using Euclidean distance:

$$\delta(\mathbf{x}, \mathbf{y}) = \left\| \mathbf{x} - \mathbf{y} \right\|_2 = \left(\sum_{i=1}^d (x_i - y_i)^2 \right)^{1/2}$$

Using MAX link, the distance between two clusters Ci and Cj is then:

$$\delta(C_i, C_j) = \max\{\delta(\mathbf{x}, \mathbf{y}) \mid \mathbf{x} \in C_i, \mathbf{y} \in C_j\}$$



Similarity of two clusters is based on the two least similar (most distant) points in the different clusters

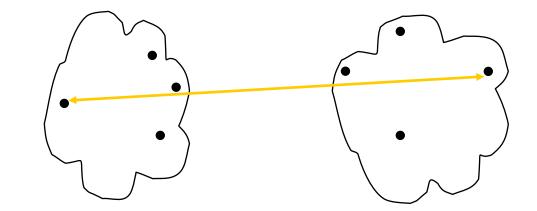
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Why complete linkage?

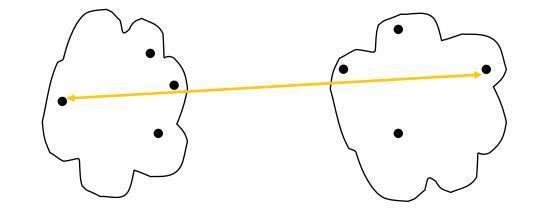
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What if we define the similarity (not distance) between two points?

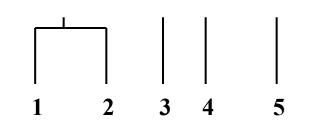
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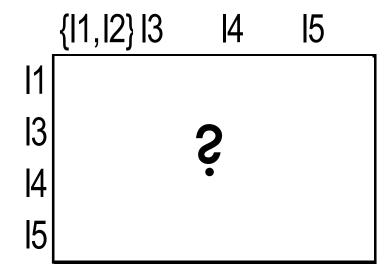


Similarity of two clusters is based on the two least similar (most distant) points in the different clusters

_	11				
11	1.00	0.90	0.10	0.65	0.20
12	0.90	1.00	0.70	0.60	0.50
13	0.10	0.70	1.00	0.40	0.30
14	0.65	0.60	0.40	1.00	0.80
15	0.20	0.50	0.30	0.80	0.20 0.50 0.30 0.80 1.00

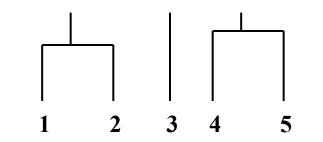


Similarity of two clusters is based on the two least similar (most distant) points in the different clusters



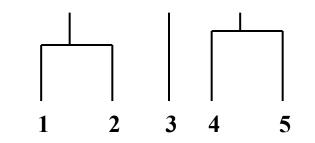
	11	12	13	4	15
11	1.00	0.90	0.10	0.65	0.20
12	0.90	1.00	0.70	0.60	0.50
13	0.10	0.70	1.00	0.40	0.30
14	0.65	0.60	0.40	1.00	0.80
15	0.20	0.50	0.30	0.80	0.20 0.50 0.30 0.80 1.00

Similarity of two clusters is based on the two least similar (most distant) points in the different clusters



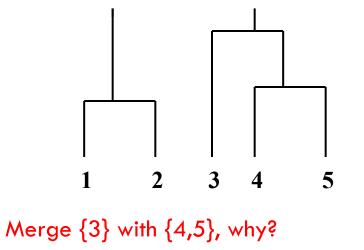
Similarity of two clusters is based on the two least similar (most distant) points in the different clusters

Determined by all pairs of points in the two clusters

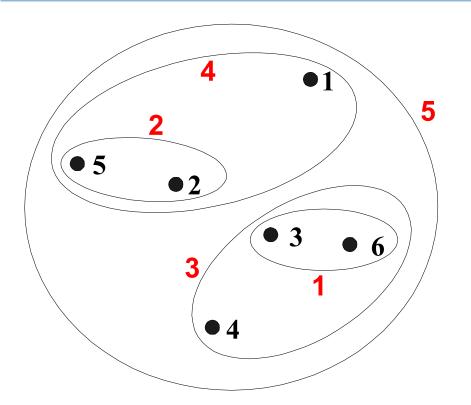


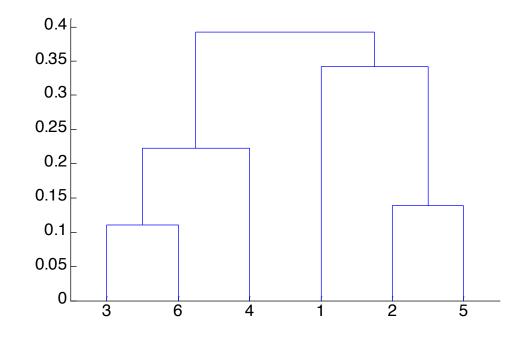
Which two clusters should be merged next?

Similarity of two clusters is based on the two least similar (most distant) points in the different clusters



Hierarchical Clustering: MAX

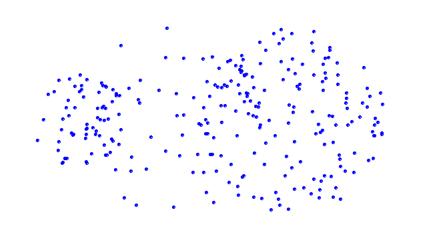


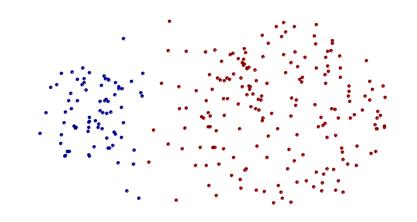


Nested Clusters

Dendrogram

Strength of MAX



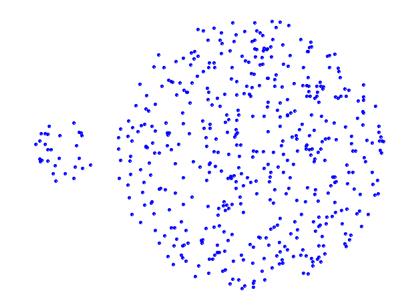


Original Points

Two Clusters

• Less susceptible to noise and outliers

Limitations of MAX



Original Points

Two Clusters

•Tends to break large clusters

•Biased towards globular clusters

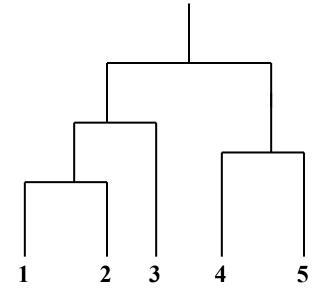
Cluster Similarity: Group Average

Proximity of two clusters is the average of pairwise proximity between points in the two clusters.

$$proximity(Cluster_{i}, Cluster_{j}) = \frac{\sum_{\substack{p_{i} \in Cluster_{i} \\ p_{j} \in Cluster_{j}}}{\sum_{\substack{p_{i} \in Cluster_{j} \\ p_{j} \in Cluster_{j}}} | Cluster_{i} | * | Cluster_{i} |$$

Need to use average connectivity for scalability since total proximity favors large clusters

	1				
11	1.00	0.90	0.10	0.65	0.20 0.50 0.30 0.80 1.00
12	0.90	1.00	0.70	0.60	0.50
13	0.10	0.70	1.00	0.40	0.30
14	0.65	0.60	0.40	1.00	0.80
15	0.20	0.50	0.30	0.80	1.00



Hierarchical Clustering: Problems and Limitations

Once a decision is made to combine two clusters, it cannot be undone

□ No objective function is directly minimized

Different schemes have problems with one or more of the following:

- Sensitivity to noise and outliers
- Difficulty handling different sized clusters and convex shapes
- Breaking large clusters

Hierarchical Clustering: Time and Space requirements

- Space complexity?
 - A. O(N²)
 - B. O(N)
 - C. $O(N^*log(N))$

Hierarchical Clustering: Time and Space requirements

- Space complexity?
 - A. O(N²)
 - B. O(N)
 - C. O(N*log(N))
- □ Time complexity?

N: the number of data points. O(N³) time in many cases, as there are N steps and at each step the proximity matrix (of size N²) must be updated and searched

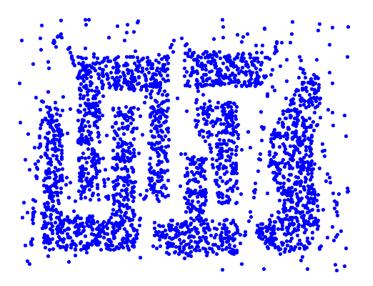
Complexity can be reduced to O(N² log(N)) time for some approaches

Clustering Algorithms

- K-means and its variants
- Hierarchical clustering
- Density-based clustering

Density-Based Clustering Methods

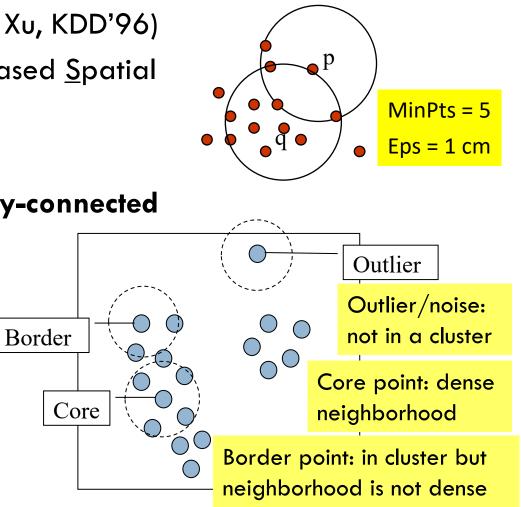
- Clustering based on density (a local cluster criterion), such as density-connected points
- Major features:
 - Discover clusters of arbitrary shape
 - Handle noise
 - One scan (only examine the local region to justify density)
 - Need density parameters as termination condition
- Several interesting studies:
 - DBSCAN: Ester, et al. (KDD'96)
 - OPTICS: Ankerst, et al (SIGMOD'99)
 - DENCLUE: Hinneburg & D. Keim (KDD'98)
 - <u>CLIQUE</u>: Agrawal, et al. (SIGMOD'98) (also, grid-based)



DBSCAN: A Density-Based Spatial Clustering Algorithm

- DBSCAN (M. Ester, H.-P. Kriegel, J. Sander, and X. Xu, KDD'96)
 - Discovers clusters of arbitrary shape: <u>Density-Based Spatial</u> <u>Clustering of Applications with Noise</u>
- □ A density-based notion of cluster
 - A cluster is defined as a maximal set of density-connected points
- Two parameters:
 - **Eps** (ε): Maximum radius of the neighborhood
 - MinPts: Minimum number of points in the Eps-neighborhood of a point
- □ The Eps(ε)-neighborhood of a point q:

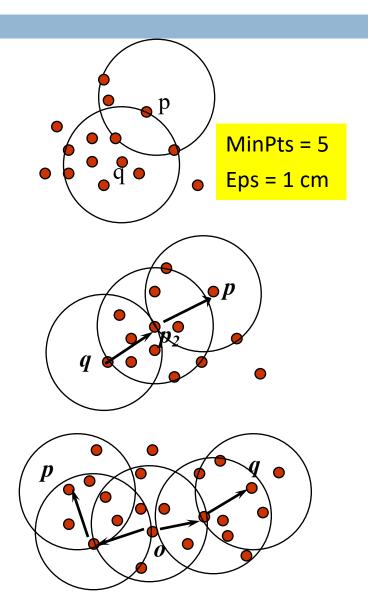
 $\square N_{Eps}(q): \{ p \text{ belongs to } D \mid dist(p, q) \leq Eps \}$



DBSCAN: Density-Reachable and Density-Connected

Directly density-reachable:

- A point p is directly density-reachable from a point q w.r.t.
 Eps (ε), MinPts if
 - \blacksquare p belongs to $N_{Eps}(q)$
 - core point condition: $|N_{Eps}(q)| \ge MinPts$
- Density-reachable (transitive but not symmetric):
 - A point p is density-reachable from a point q w.r.t. Eps, MinPts if there is a chain of points $p_1, ..., p_n, p_1 = q, p_n = p$ such that p_{i+1} is directly density-reachable from p_i
- Density-connected (transitive and symmetric):
 - A point p is density-connected to a point q w.r.t. Eps, MinPts if there is a point o such that both p and q are densityreachable from o w.r.t. Eps and MinPts



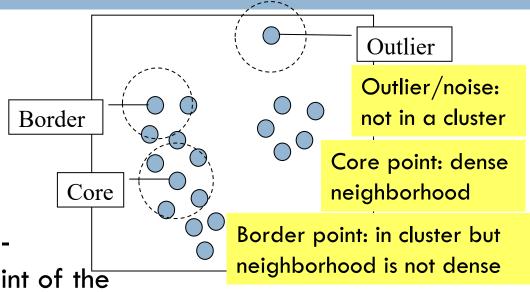
DBSCAN: The Algorithm

Algorithm

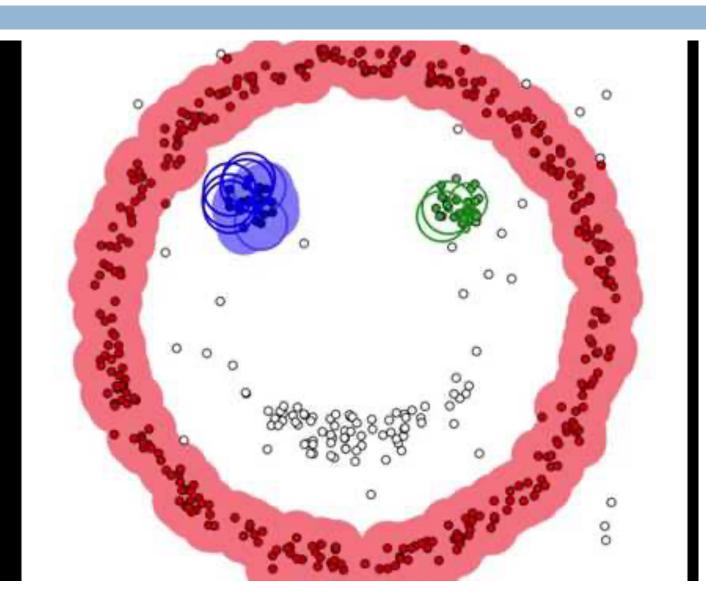
- Arbitrarily select a point p
- Retrieve all points density-reachable from p w.r.t. Eps and MinPts
 - If p is a core point, a cluster is formed
 - If p is a border/noise point, no points are densityreachable from p, and DBSCAN visits the next point of the database
- Continue the process until all of the points have been processed

Computational complexity

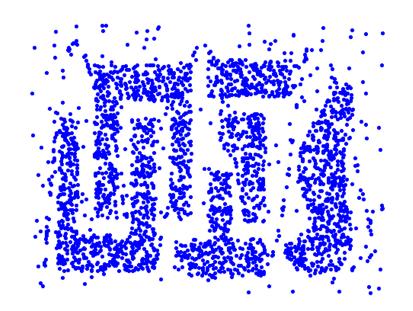
- If a spatial index is used, the computational complexity of DBSCAN is O(nlog(n)), where n is the number of database objects
 - Otherwise, the complexity is O(n²)

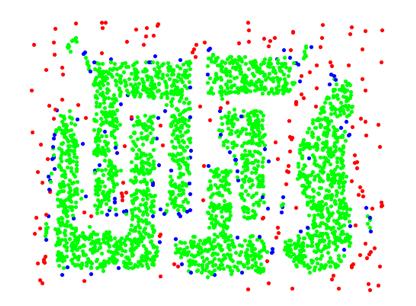


DBSCAN Example



DBSCAN: Core, Border and Noise Points



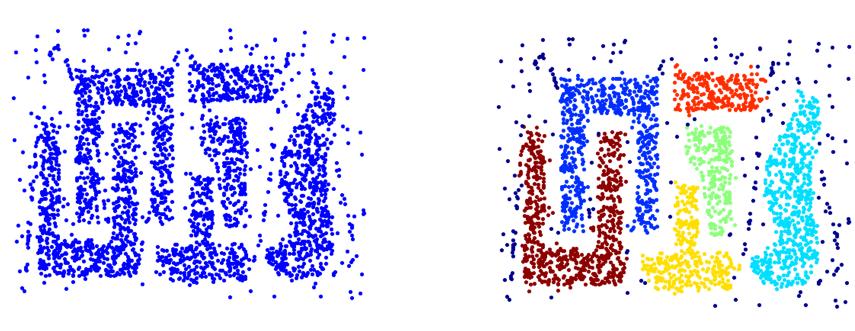


Original Points

Point types: core, border and noise

Eps = 10, MinPts = 4

When DBSCAN Works Well

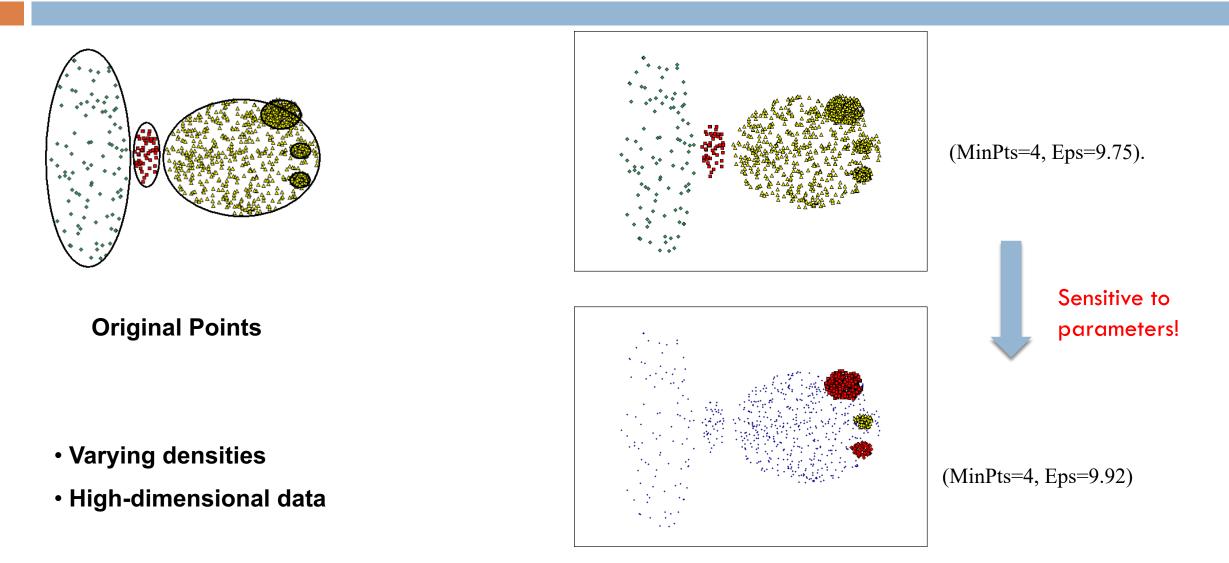


Original Points

Clusters

- Resistant to Noise
- Can handle clusters of different shapes and sizes

When DBSCAN Does NOT Work Well



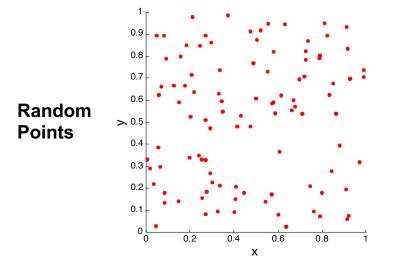
Cluster Validity

- For supervised classification we have a variety of measures to evaluate how good our model is
 - Accuracy, precision, recall
- For cluster analysis, the analogous question is how to evaluate the "goodness" of the resulting clusters?
 - One measure mentioned before...

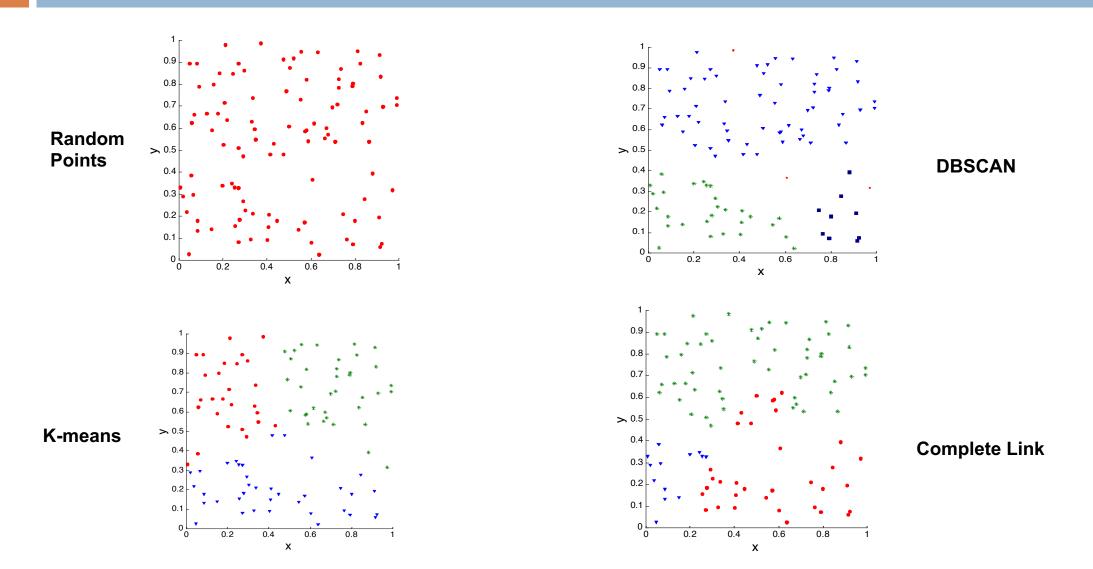
Cluster Validity

- For supervised classification we have a variety of measures to evaluate how good our model is
 - Accuracy, precision, recall
- For cluster analysis, the analogous question is how to evaluate the "goodness" of the resulting clusters?
- □ But "clusters are in the eye of the beholder"!
- □ Then why do we want to evaluate them?
 - To avoid finding patterns in noise
 - To compare clustering algorithms
 - To compare two sets of clusters
 - To compare two clusters

Clusters found in Random Data

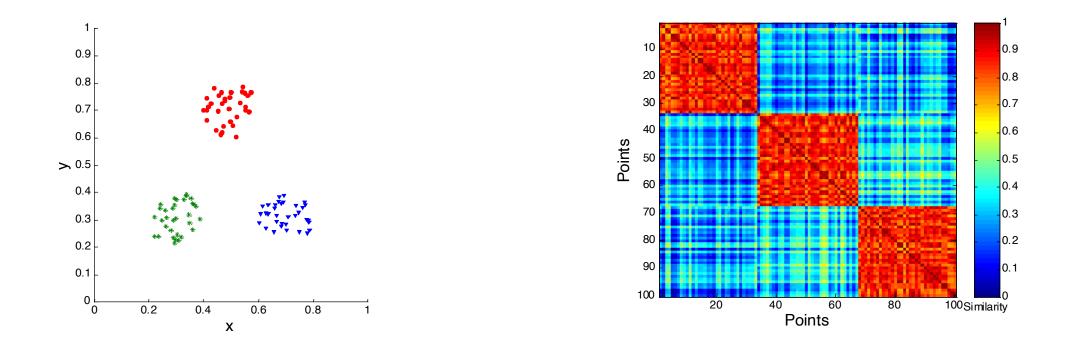


Clusters found in Random Data



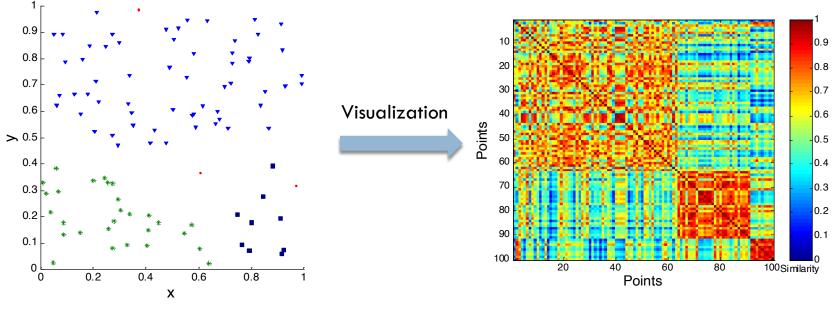
Using Similarity Matrix for Cluster Validation

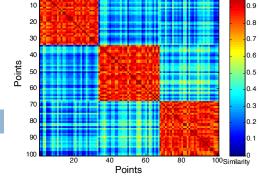
Order the similarity matrix with respect to cluster labels and inspect visually.



Using Similarity Matrix for Cluster Validation

Clusters in random data are not so crisp





What good clustering results look like...

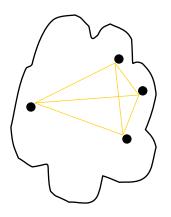
DBSCAN

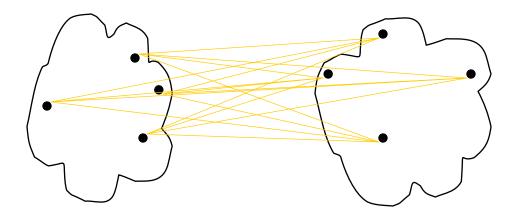
Visualization of Similarity Matrix

Cohesion and Separation

□ A proximity graph based approach can also be used for cohesion and separation.

- Cluster cohesion is the sum of the weight of all links within a cluster.
- Cluster separation is the sum of the weights between nodes in the cluster and nodes outside the cluster.



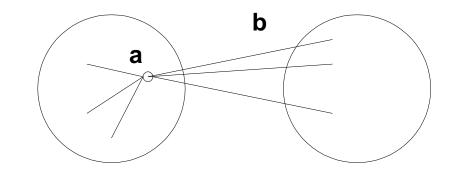


cohesion

separation

Silhouette Coefficient

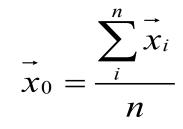
- Silhouette Coefficient combine ideas of both cohesion and separation, but for individual points, as well as clusters and clusterings
- For an individual point, i
 - **\square** Calculate a = average distance of *i* to the points in its cluster
 - **Calculate** b = min (average distance of *i* to points in another cluster)
 - □ The silhouette coefficient for a point is then given by
 - s = 1 a/b if a < b, (or s = b/a 1 if a > b, not the usual case)
 - Typically between 0 and 1.
 - The closer to 1 the better.

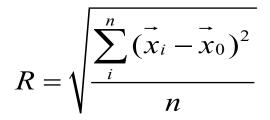


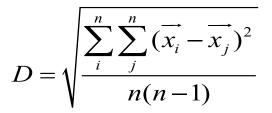
Can calculate the Average Silhouette width for a cluster or a clustering

Measures of Cluster: Centroid, Radius and Diameter

- **Centroid:** \vec{x}_0
 - the "middle" of a cluster
 - n: number of points in a cluster
 - $\square \overrightarrow{x_i}$ is the *i*-th point in the cluster
- Radius: R
 - Average distance from member objects to the centroid
 - The square root of average distance from any point of the cluster to its centroid
- Diameter: D
 - Average pairwise distance within a cluster
 - The square root of average mean squared distance between all pairs of points in the cluster







Other Measures of Cluster Validity

Entropy/Gini (Please review how to calculate it)

- If there is a class label you can use the entropy/gini of the class label similar to what we did for classification
- If there is no class label one can compute the entropy w.r.t each attribute (dimension) and sum up or weighted average to compute the disorder within a cluster

Classification Error

If there is a class label one can compute this in a similar manner

Determine the number of clusters K

- **Rule of thumb:** $K = \sqrt{n/2}$ where *n* is the number of points
- - Increasing the number of clusters can help to reduce the sum of within-cluster variance of each cluster
 - However, the marginal effect may drop if too many clusters are formed
 - Find the "sweet" (turning) spot
- Cross-validation

Extensions: Clustering Large Databases

- □ Most clustering algorithms assume a large data structure which is memory resident.
- Clustering may be performed first on a sample of the database then applied to the entire database.
- □ Algorithms
 - BIRCH
 - DBSCAN (we have already covered this)
 - CURE

Desired Features for Large Databases

- □ One scan (or less) of DB
- Online, incremental
- Suspendable, stoppable, resumable
- Work with limited main memory
- Different techniques to scan (e.g. sampling)
- Process each tuple once

Clustering: Summary

- Partitioning-based clustering
 - K-means, K-means++, K-medians, K-medoids
- Hierarchical clustering
 - Dendrogram
 - MIN, MAX, Group Average
- Density-based clustering
 - DBSCAN
- Clustering evaluation